

**PRINCE GEORGE'S COUNTY COUNCIL
AGENDA ITEM SUMMARY**

Meeting Date: 6/4/96

Reference No.: CB-46-1996

Proposer: County Executive

Draft No.: 1

Sponsors: Council Members Del Giudice and Wilson

Item Title: To amend fees for open fire permits

Drafter: Donald Nork,
Health Department

Resource Personnel: Arthur Thacher,
Health Officer

LEGISLATIVE HISTORY:

Date Presented: 6/4/96

Executive Action: 8/14/96 S

Committee Referral:(1) 6/4/96 HEHS

Effective Date: 9/30/96

Committee Action:(1) 7/2/96 FAV

Date Introduced: 7/9/96

Pub. Hearing Date: (1) 7/30/96 2:30 PM

Council Action: (1) 7/30/96 Enacted

Council Votes: SD:A, DB:A, JE:A, IG:A, AMc:A, WM:A, RVR:-, AS:A, MW:A

Pass/Fail: P

Remarks:

HEALTH, EDUCATION & HUMAN SERVICES COM. REPORT

DATE: 7/2/96

Committee Vote: Favorable, 4-0 (In favor: Council Members Gourdine, Bailey, Scott and Wilson).

This legislation will amend Subtitle 19 of the County Code by increasing the fees for open fire permits issued for the purpose of land clearing. This bill raises the fee for this type of permit from \$125 to \$500 and establishes a \$100 fee for renewal of this permit. Fees for all other open fire permits remain at \$25. This bill comes by request of the County Executive to improve monitoring and code enforcement at burn sites. Additional revenue of \$10,000 anticipated from these increased fees was included in the Health Department's approved FY97 budget. Don Nork, Director of Environmental Health at the Health Department stated this bill is intended to help support two limited term grant funded (LTGF) positions to aid enforcement efforts. The Department estimates 25 land clearing permits being purchased in FY97.

BACKGROUND INFORMATION/FISCAL IMPACT

(Includes reason for proposal, as well as any unique statutory requirements)

Audits and Investigations agrees there should be positive fiscal impact on the County from the increased fees resulting from adopting CB-46. Based on historical information this amount is approximately \$10,000.

CODE INDEX TOPICS: